
Da Capo 3 R Keygen Password



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About This Game

The tale you've long waited for... is here.

As the eldest son of the Katsuragi Family - one of the leading families of mages in Japan - Kiyotaka travels across the ocean to London with his little sister, Himeno, in order to study abroad at Royal London Magic Academy, also known as Weather Vane.

A sprawling underground academic city awaits Kiyotaka and Himeno as they set foot for the first time in the fog-covered city of London.

The academic city is situated in an underground lake and is composed of three floating islands in the shape of a crescent moon. Many fledgling mages from around the world congregate here to study their craft in an optimum environment.

Kiyotaka begins to feel at ease in his new environment, and soon enough the siblings are merrily hanging out with their new friends at school.

Experiencing ordinary days, repeating like a da capo, as if they were a dream...

A tale of encounters and farewells, and the story of how it all began.

Title: Da Capo 3 R
Genre: Adventure
Developer:
Circus
Publisher:
MangaGamer
Release Date: 20 Jan, 2017

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English,Japanese







in the middle of reading:

"a tale of love, romance, and friendship" is a perfect word to describe this one
this game giving a great story from each of the given main character
it even give scenario mode so it easier to replay a scene that's want to be replayed without searching the load data

(well.... although it didn't give the video mode to replay the opening theme it's still great enough)
never mind this last part which i wrote first time

after reading:

and so..... i finally finished reading it and..... i can only say wow.....

this VN got my attention 100%

the story got far more great than i've expected, the story didn't looked what it look like when first read so anyone who haven't read this VN yet.....Prepare yourself to be shocked by the development of the story ^-^. Playing the other 2 Da Capo games is not required. There are 5 main routes, one for each heroine and in addition there are side episodes. The heroines themselves are so loveable, and the game does a great job at making you feel attach to them. I really like the atmosphere and the setting of the game. Also the character sprites and artwork are very well drawn. As the game progresses the story will become deeper. The game is pretty long and very satisfying so it's definitely worth the price. Overall, this game is really enjoying to play.. I've been waiting for Da Capo 3 English for so long, I can't express how happy I am when it finally is here.

I'm a big fan of Da Capo, and I played almost all versions (as long as it is in English).

Da Capo 3 R is an all-age version, and I don't mind it at all.

The upside for all Da Capo is not the 18+ scene, but the very intricate story that always makes me memorized with the game from start to finish. If you enjoyed a Visual Novel like those of "Key" company, then I highly recommended playing Da Capo, because I guaranteed you that this will not dissapointed you.

You do not need to play the previous Da Capo to able to enjoy the game. But I'm certain if you never played other Da Capo before--by the time you finished with this one, you will wanted to play Da Capo 1 and 2.. YOU SHOULD PLAY THIS BECAUSE YOU COULD HAVE AN IMAGINARY GF AS YOU WILL NEVER HAVE ONE IRL *hah. 10\10 was able to date Santa Claus. A-M-A-Z-I-N-G*

For all that it is, Da Capo III R is one of the best Visual Novels I have ever read.

It surprised me a lot. In a great way. Never thought I would be so interested in the story and wanting to know what was going to happen. It goes beyond that. It's touching, sweet, beautiful, funny, sad and heartwarming.

The main story consists of:

-\tPrologue

-\tWeather Vane [4 routes that can be played in any order]

-\tZero [Opens only after you have played the 4 possible routes]

-\tDa Capo

Plus 5 Side Episodes:

-\tUltimate Battle of their First\Fated Encounter! Long. Events happen before Weather Vane.

-\tHinomoto Aoi Long. A different time loop as the 4 routes in the main story. Is connected to a few things that have been said in one of the routes.

-\tGojouin Tomoe Really short. Wanted a romantic route for Tomoe and Kiyotaka.

-\tElizabeth Really short. Weird\Amusing. Wanted more. Would like to see Elizabeth and Kiyotaka as a couple.

-\tUltimate Battle in the Cherry Blossom Breeze! Long. Kind of a continuation of the main story.

They are unlocked by events in the main story and can be played in any order.

I do suggest you play Ultimate Battle in the Cherry Blossom Breeze! last though.

Favorite route: Charles
Favorite character: Tomoe

I loved the story. It made me want more. More answers. What became of Aoi? Did she meet her demise? And how so? Who did Kiyotaka end up with, both in the past and in the present? Did Himeno and Kiyotaka find a solution for her curse? How is Sakura related to Kiyotaka? What became of all of them? It even made me desire for an ending where all 5 of the girls end up with Kiyotaka and share him.

Hope they make Da Capo 4 in the future and give me the answers I long for.

It also made me want to play both previous games and I will surely buy them in the future.

The game is very beautiful, plus the voices are perfect for the characters. They are all very likeable. Even the soundtrack is perfect. Da Capo III R is the whole deal.

Steam version does not include the adult content though. On that note, the X-Rated version not only adds adult scenes. More than that it felt like it shows a deeper glimpse on their feelings toward each other and how strong they are.

X-Rated version can be bought on the Publisher's web page.

I strongly recommend this game for all VN lovers.

10\10. You should play it because Charles best girl. **Summary: If you really like the slice of life style, down to the point of experiencing the genuine minutia of tedium, this game is for you.**

Well, this is one of the few games I've asked for a refund on.

The hype sounded good, and "longest visual novel" had a nice ring to it. Combine with excited fans and a sale and I was willing to give it a shot.

I was SO BORED. It was 2 HOURS before I got to make a single decision.

Meetings about what to do with the newspaper club. Rehashing repeatedly things about text messages.

It seems like this game is a VERY slow burn. It might be worth the wait, but I just wasn't engaged with the characters or story at all.

Upsides: Nice art and a decent interface.

Finally it here @@@, Good anime best game @@@

10V10. Now, I don't have an awful lot of experience with visual novels, but out of all the ones I've played, Da Capo 3 R is definitely my favorite one thus far. I'll admit I wasn't expecting a lot going into it since I watched the anime of Da Capo 3 ahead of time and I found the anime to be pretty meh. Even as a fan of the first 2 Da Capo animes, I was kinda disappointed with how the anime of 3 turned out. But recently I decided to check out the visual novel since I saw the rankings were fairly high compared to the anime. And let's just say, best decision I've made all week! I've put roughly 50 hours into this game and I'm still not done with it. Now I know it's a bit presumptuous to be writing a review before completely finishing the game, but I think I've gone far enough to have a solid enough opinion on it. This game kept me intrigued the entire time. I was excited to see how everything would turn out. I love the characters in this game, and each girl's route felt special and heartwarming. The overall plot is a little weak, but I think that's to put more emphasis on the characters. Also, fair warning, the prologue of this game is kinda misleading. The prologue makes this game to be just a typical harem novel with a lot of fanservice (which in a way it is). But once you get to the Weather Vane portion of the game (which makes up roughly 90% of the entire game), that stuff really takes a back seat. Of course, if fanservice is your thing, you'll feel right at home with this game. If it's not however, don't fret, that stuff becomes way less frequent once you get past the prologue. There is some pretty good character development underneath all the fanservice, I swear, lol. And can we talk about the music for a moment? Cause OH MY GOD IT IS AMAZING AND I'M SO UPSET THAT THEY NEVER RELEASED AN OFFICIAL OST FOR THIS! All the tracks fit well with each scenario and never felt out of place. I find myself humming along to these tunes the entire time. And while there may not be an official OST for this, you can listen to each song in the extras menu, so I'm at least grateful for that. But yeah, this has been an absolute blast to play through and I would totally recommend to anybody who's into anime or visual novels. 9V10

Update: Finished the main game. 60 hours in total! And I haven't even done the side episodes yet. Although 10 of those hours might have been just me listening to the soundtrack, seriously it's so beautiful. I have very mixed feelings about the ending, but for the sake of spoilers, I won't say anything. Despite that, this was an absolute joy for me to play through. While the story I felt was kinda lacking a bit in some areas, it was still really fun to see how things turned out. I thought the justification for playing through the game multiple times was pretty clever. Yes, to get the true ending of the game, you have to complete each girl's route. But each route is still canon, so it's not like you did all those routes for nothing. It'll make sense when you play it. This game was an emotional roller coaster from beginning to end, and I love it. At first, \$40 seemed like a lot for a visual novel, but I think you're getting your money's worth and thensome. If you're willing to put up with (or for some cases enjoy) a bit of frequent fanservice, then please by all means play this game already.. \u4e4b\u540e\u518d\u6765\u8865 \u4e0d\u8fc7\u521d\u97f3\u5c9b\u4f5c\u4e3a\u6211\u5165\u5b85\u4f5c\u52a0\u4e0a\u672c\u8eab\u7d20\u8d28\u4e5f\u4e0d\u9519\u8ff0\u81f3\u5c11\u73a9\u8fc7\u7684\u524d\u4e24\u4f5c\u662f\u8fd9\u6837\u8ff0 \u8fd9\u6b21\u82f1\u6587\u5316\u6b63\u597d\u53ef\u4ee5\u5f25\u8865\u770b\u65e5\u6587\u56f0\u96be\u7684\u9057\u61be

\u8ff0\u8fd9\u4e2aop\u8ff0\u8fd8\u662f\u90a3\u4e2a\u5473!. Da Capo III R is another visual novel from Circus studios. Having not played the previous Da Capos, I can't really go into the storyline as some of the die-hards can. However, I will say that the graphics are amazing. Whoever is doing the translations for the English text certainly did an excellent job. As far as I could see, there are no spelling/grammatical errors. The BGM is fantastic as well. However, the bummer is that there is not an OST compiled for this product. If I were to give this a letter grade, taking into consideration the lack of content, it would be an "A".. Over the past several years I have read more visual novels than I can possibly afford to spend time on, ever since my initial love affair with Princess Evangile and that absolute meme of a review that I left it nearly two years ago. I wholeheartedly admit that I am a product of the Western VN Boom of 2015, and as such this review will come from that particular perspective instead of one who has been in the scene many years over myself.

Before I go any further, I must state that my current playtime should be ignored in its entirety - and the same should go for anyone who may read this far in the future after I have read D.C.III in full at least once, if not many times over. I multi-task reading Visual Novels while performing various other duties; I could stay on a piece of dialogue for large chunks of time before going back to the VN and progressing bit by bit, only to return my focus to the "greater" task at hand while the VN is running in the background. This will inflate my playtime enormously, and as such you should not judge the length of D.C.III R by my playtime alone.

I should also state that I have bought both versions of the game - X-Rated from MangaGamer, and the Steam version - solely for the fact that I am able to access the X-Rated content through the Steam platform by sharing files between both versions. There is a guide on how to do this, but I only suggest doing so if you plan on purchasing both versions of the VN as I do not condone any sort of piracy whatsoever; piracy is absolutely terrible for a niche industry such as this, but if you are not sure you would enjoy Da Capo III R, there is a substantial demo available through MangaGamer that I believe absolutely sets the tone of the VN

for the entirety of its 80+ hour journey. If you only wish for a single version of the game, it is solely up to the individual in deciding whether or not the 18+ scenes from the MangaGamer version are worth more than the various steam related goodies present in this version of the game. Personally, I would take the X-Rated edition any day of the week for the sake of the additional content and character development through those scenes - this is not Nasu-tier intercourse, I assure you, but that is all I will say on the topic as this is a review for the Steam version of the visual novel.

I have seen my fair share of potential readers scoff at the concept of Da Capo III, if not dismissing it outright as anime Harry Potter - which is a fair assessment, I believe. However, this could potentially turn off others from trying it out, which is exactly the opposite of what needs to happen if this industry is to continue thriving. With the current Visual Novel offerings released within the past two years on Steam, readers have more of a choice than ever if they wish to be "picky" about the type of Visual Novel they wish to pursue. What sets this Visual Novel apart from the majority of others currently on Steam is the sheer amount of character interactivity that I have only seen in a small handful of OELVNs such as Ace Academy - and Da Capo III absolutely dwarfs over them at least six times over in that regard in length alone, let alone the sheer amount of quality Circus has cultivated from their decades of experience. As a slice-of-life taking place in two settings - the bulk of it at Weather Vane, a School of Magic in London - Da Capo III establishes its complete dominance over Steam's current offerings of Sakura ____, NEKOPARA, and the various YouTube-bait low-effort novellas that absolutely saturate the marketplace - even if Da Capo III may never sell as much without the sheer amount of promotion, official and otherwise, these various other Visual Novels receive. You will laugh alongside the anime friends you will never have in real life. You will cry over characters you grow attached to from a story lasting over one million words long. You will save scum at every opportunity to see how the character interactivity will change based on your decisions during "free time". You will enjoy every moment of this, as the writing is absolutely top-tier, and the translation does its absolute best to match up with it after being worked on for a little over two years' time. Out of every single Visual Novel I have read thus far, nearly breaching 200 titles, I give Da Capo III my absolute devotion as one of my current all-time favorites; while I'm certain there are other Visual Novels worth pursuing that are leagues ahead of Da Capo III, its brand of genre establishing slice-of-life is refreshing enough that I am almost certain to return to this Visual Novel year after year, much like Princess Evangile and Himawari before it.

There's also Charles, who is Da Capo III's best girl, and everyone else is objectively wrong.. All that I can say for you doubtlessly is that if you like visual novels, give it a shot. This VN is a decently good one with mellow atmosphere and even has side stories. You will like it if... you are not prone to fathom into the story. Based on my experience, the endings of routes of this VN are not decisive, after playing it I was not satisfied. Perhaps it is just me, but I felt that the routes are somewhat puny on content and they end without a feeling of attainment or something. So yes, if you are seeking some fun with light and boyant novel with cute grils, check this out. If you tend to relish each minute of the story with the dedication of imagination, you probably should deviate your gaze away from this game; you will enjoy playing it but by the end your ambitions will not be gratified and so a feeling of incompleteness will settle a corrosive lock on your bosom~

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