
Ashes Of Immortality Torrent Download

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About This Game

Description

Mankind lives in terror. The things that haunt our nightmares, that stalk the shadows, that go bump in the night... the things we
tel 5d3b920ae0

Title: Ashes of Immortality
Genre: Adventure, Casual, Indie, RPG
Developer:
Warfare Studios
Publisher:
Warfare Studios
Franchise:
Ashes of Immortality
Release Date: 26 Jun,

English

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A very good game if you aren't looking for too much of a challenge. Some others have complained that you can use special moves like paralyze or stun on bosses, but for me that makes me like this game even more! It took me about 20 hours total to do all of the side quests, etc. Not a bad buy for the price.. Sadly, this was not a the most pleasant rpg-maker Title to play. But I truly like to play this sort of games and so I would like to give some advise about what I feel might improve this or any future titles:

Even though the developer tried to. lets say "fill" the screen with stuff, the world still feels empty. This is not due to missing npc or critter, but more of a matter of having a short dialog when talking to a bookcase or something. This is always fun, what kind of books might be in there? what else can you find? I always enjoy finding stuff hidden somewhere, which this game has, but you tend to just stop clicking random stuff when there is just no dialong, no extra information or no items. Just little pieces of information would improve this experience greatly. Moreover, about filling the screen, most screens tend to be labyrinths. You run through labyrinth after labyrinth in which you would have to backtrack more than once if you wanted to get everything. Which is not very rewarding, even though there are dozens of chests. The problem here lies with the Loot. Its mostly just an item that every mob on the floor could also drop. It is not worth going there, so you want to skip it. BUT sometimes you get a very useful piece of equipment or unique skills for a character. Which is nice, still, I wish there were a lot less chests. A similar problem with filling the screen is that most houses look identical. They are build with the same tiles over and over. This gets boring pretty fast and if a building has a door, at least a short dialog with "The door is locked!" or something similar would be nice. Also, there are some slight issues with tiles that should be marked as walkable areas, even if just for the player's comfort. Additionally, some NPC outright ignore borders and start to walk out of reach. Or there are critter that block a path just because you cannot run through them. Another thing thats bugging me is the lack of details. If I travel through the desert with two vampires that are not fond of sunlight I expect them to nag me, or that you have to find some sun resistant clothes for them. Everything would be better than just outright ingoring that they should have a problem with all that sunlight. Also, who thought it is a good idea to add a bossfight against 6 enemies and all of them are able to cast a mass paralysis spell? Aoe ftw. But in the end, I was able to get 10 hours out of this title, so I guess it was quite Ok. Lets see what changed in the second game.. Flickering screen issue with nvidia grapics cards makes the game unplayable. Tried some of the things suggested in the online forums to no avail. Don't buy if you have an nvidia graphics card.. I played through this game from start to finish. I honestly liked it. It was relaxing to play through the story and just kind of go along with it. It felt a little bit like playing a buffy rpg, which is neat. I'd recommend it.. decent game so far.. If you like the classic rpg game, this was a pretty sweet game. I rather enjoyed the storyline and how it got all these different people to interact. It was a rather solid story with cool game play. THere was some lack of guiding, but it was a pretty awesome game, overall.. I played through this game from start to finish. I honestly liked it. It was relaxing to play through the story and just kind of go along with it. It felt a little bit like playing a buffy rpg, which is neat. I'd recommend it.. This is. an interesting game. You play as a Hunter (or Huntress) who is trying to protect humanity in a land in the midst of a battle between vampires and werewolves. This is appears to be an older game made by Warfare Studios that has been added to Steam. The plot is decent, the characters interesting, and the combat fun. Try it if you like a slice of horror in your RPGs.. decent game so far.. This is. an interesting game. You play as a Hunter (or Huntress) who is trying to protect humanity in a land in the midst of a battle between vampires and werewolves. This is appears to be an older game made by Warfare Studios that has been added to Steam. The plot is decent, the characters interesting, and the combat fun. Try it if you like a slice of horror in your RPGs.

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